LEARNING DEVICE FOR THE VISUALLY IMPAIRED



• Many visually impaired students fall behind in school when reading requirements are introduced

The market lacks devices which teach both reading and typing braille since similar devices are only built to perform a single task

 Current devices for the visually impaired are bulky, expensive, or difficult to use



INITIAL DESIGN



Design and prototype a flexible system that transitions from teaching visually impaired students how to read braille to teaching how to type braille.



The proposed device will include an audio feedback system that will guide students while using the system.

This design of the device should cater to the visually impaired, targeting primary school children.

**DESIGN CONSTRAINTS:** 

- Battery should last at least 4 hours
- Rechargeable
- Size of 6"x4.5"x2"
- Weigh less than 700 grams
- Comfortable design with no sharp edges
- Minimize cost



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Start - On reset, state machine begins by moving into state #1 - Latching Button is up, stay here until the Push Button is pressed 2 - Push Button is pressed, turn servo to latch, wait until Push Button is released 3 - Latching Button is down, stay here until the Push Button is pressed 4 - Push Button is pressed, turn servo to unlatch, wait until Push Button is released

> DEVICE ON PROTOBOARD **DEVICE ON PCB**





**TECHNICAL RESULTS:** Dimensions: 7.44" x 2.69" x 3.69" • Mass: 3.86 kg Battery Life: 4+ Hours

**CURRENT STATUS:** Parses lesson files and knows the full braille alphabet Three different programs: Reading Letters, Typing Letters, and Typing Words

Recognizes two different modes: Typing and Writing

**KNOWN ISSUES:** 

• Mbed RAM is insufficient to run the full program including the text-to-speech module



- Startup Submitted application to the Georgia Tech Startup Launch 2018
- Microcontroller Upgrade Increase RAM memory to be able to combine code architecture
- Mobile Application Allow teachers to create and choose lessons
- Wifi Capability Connect to mobile app
- Student Reports Display student progress in the app
- Mechanics Redesign Reduce weight, simplify manufacturing, and improve user interaction
- Lesson Development Follow the Mangold Braille Program to improve comprehension

 Character Set Extension - Support punctuation, numbers, contractions, symbols, and other languages

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